

REVISED



TRAVIS COUNTY COMMISSIONERS COURT

Travis County
Administration Building
Commissioners Courtroom
700 Lavaca Street
Austin, TX 78701

Andy Brown
County Judge

Jeffrey W. Travillion, Sr.
Commissioner
Precinct 1

Brigid Shea
Commissioner
Precinct 2

Ann Howard
Commissioner
Precinct 3

Margaret J. Gómez
Commissioner
Precinct 4

AGENDA

SPECIAL VOTING SESSION • FRIDAY, NOVEMBER 15, 2024 • 1:30 PM

This meeting may include one or more members of the Commissioners Court that will participate by videoconference. The presiding officer and a quorum of the Court will be physically present and it is their intent to preside over the meeting at the Travis County Administration Building, Commissioners Courtroom, 700 Lavaca Street, Austin, Texas 78701. The meeting shall be open to the public during the open portions of the meeting, and the member participating by videoconference shall be visible and audible to the public for as long as the member participates while speaking.

Members of the public may give comment before the Commissioners Court on any item on this agenda before or during the time the item is taken up by appearing in person or by calling (844) 883-9182.

Please note that members of the public may not communicate to the Court about any other subject not specifically noticed on this agenda.

The public may also view this meeting while in progress online at either of the following:

<https://traviscountytx.gov/tctv/watch>

<https://traviscotx.civicclerk.com/web/home.aspx>

An electronic copy of the agenda and agenda packet can be found at:

<https://traviscotx.civicclerk.com/web/home.aspx>

For press inquiries, please email PIO@traviscountytx.gov or call (512) 854-8740.

CALL TO ORDER

COUNTY ANNOUNCEMENTS

PUBLIC COMMUNICATION

TRAVIS COUNTY COMMISSIONERS COURT SPECIAL VOTING SESSION
FRIDAY, NOVEMBER 15, 2024

OTHER

1. Consider and take appropriate action regarding an order canvassing election returns and declaring results for the November 5, 2024 Travis County Election.
(Judge Brown)

ADJOURN